

# FULLERTON BICYCLE USERS SUBCOMMITTEE

# <u>A G E N D A</u> WEDNESDAY, FEBRUARY 18, 2009 - - - 5:30 P.M. COUNCIL CONFERENCE ROOM 1ST FLOOR - - - CITY HALL 303 W. COMMONWEALTH AVENUE, FULLERTON, CA 92832

Persons addressing the Subcommittee shall be limited to 10 minutes unless an extension of time is granted by the Chair subject to approval of the Subcommittee Members. When any group of persons wishes to address the Subcommittee, it shall be proper for the Chair to request that a spokesperson be chosen to represent the group.

Public comment will be allowed on items on this Agenda at the time each item is considered.

At the end of this Agenda, public comments will also be allowed on items NOT on the Agenda, but within the subject matter jurisdiction of the Subcommittee. However, NO action may be taken on off-agenda items except as provided by law.

### CONSENT

MINUTES OF THE JANUARY 21, 2009 MEETINGS.
 Recommendation by Engineering Department: Approve the January 21, 2009 Bicycle Users Sub-Committee Minutes.

### **REGULAR BUSINESS**

### 2. BIKE RACKS IN THE CITY

Discuss the proposal prepared by the BUSC for submital to the Redevelopment Agency. Recommendation of Engineering Staff: Pleasure of the Committee

## 3. CAPITAL IMPROVEMENT PROJECTS

Discuss Capital Improvement Projects for F.Y. 2009-13. Recommendation of Engineering Staff: Receive and File

### **PUBLIC COMMENTS**

Public comments will be allowed on matters not appearing on the agenda but within the Subcommittee's jurisdiction.

# STAFF/COMMITTEE COMMUNICATION

### **ADJOURNMENT**

The next regular Bicycle Users Sub-Committee meeting will be held on March 18, 2009, at 5:30 p.m., in the Council Conference Room, 303 West Commonwealth Avenue, Fullerton, California.

Any writings or documents provided to a majority of the Bicycle Users Sub-Committee regarding any item on this agenda will be made available for public inspection at City Hall, Engineering Department, 303 W. Commonwealth Avenue, Fullerton, CA 92832, during normal business hours.